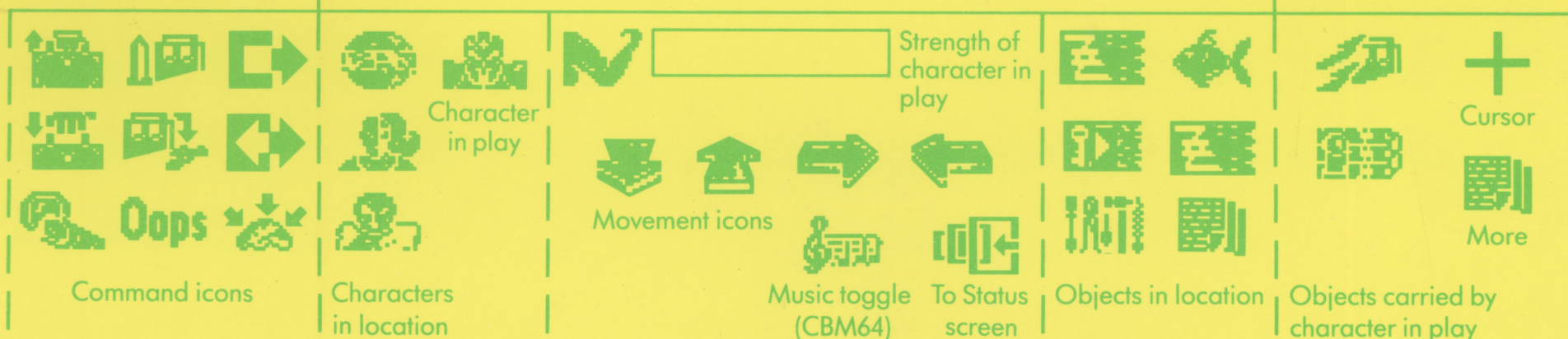




ANIMATED PLAY SCREEN

Character's strength

Stacked commands & objects appear here



KEYBOARD FUNCTIONS

Commodore	Up	Down	Left	Right	Spectrum	Up	Down	Left	Right
Top Row	←	—	—	—	Top Row	Use any key to enter your commands			
2nd Row	All other keys	CTRL	—	—	2nd Row	All keys	—	—	—
3rd Row	Return	All other keys	Run/Stop	—	3rd Row	—	All keys	—	—
Bottom Row	—	CBM/Cursor	Alternate keys	Alternate keys	Bottom Row	—	—	Alternate keys	Alternate keys
Space Bar	—	—	—	Space Bar					
Use any top row key or function key F7 to enter commands.					COLOUR = STATUS				
					Ammunition Spectrum		Characters	Spectrum	Commodore
					Blue Low		Insectoid Commander	White	Orange
					Green		Insectoid troops	Purple	Purple
					Yellow		General Zoff	Purple	Purple
					White Full		Reptiloid Leader	White	Light Blue
							Reptiloid Officers	Yellow	Yellow
							Reptiloid Troops	Green	Green

NB This diagram is based on the CBM 64 version of the game. Other formats may vary.